

→ESTABLISH JXRS81004APU;;
O/P8→

begin

Library A0016, A0013;

comment A0006,A0013;

library A0012;

comment A0012;

```
procedure findprog(dv, a);
```

value

dv3

integer $dv;$

integer array

83

KDF9 8 / 9 / 4 / 5;

```
VO=B 43 21 04 24 06 20 74 33;
```

V1=B 07 21 50 22 47 20 00 00:

V2=B 07 02 64 02 00 00 00 00:

$$V_3 = Q_0 / 3 / 1;$$

SETAYO; [a]; DUPD; SHL-16; +; =M7;

MOM7; ABS; SET640; -; J8<Z;

SHL-32; +; DUP; =V5P601;

DUP; V3; +; -V3P602;

DUP; SHL+16; +; SET639; +; =V2P602;

[dv];

JS4P295; SETB215;

1; JS6P295; J17; J17; SET12; =C7;

ERASE;

ZERO; ZERO;

7; JS6P295; DUMMY; DUMMY; DUMMY; SETH235; J6=;

SETB321; J2=;

DUP; SETB45; -; J4>Z;

DUP; SETB14; -; J5Z;

DUP; SETB12; -; J4Z;

```
SETB20; +;
```

```
3;      DC7;  PERM;  SHLD+6;  PERM;
```

OR; REV; J7C7NZ; JS6P295;

DUMMY; DUMMY; DUMMY;

SETB235; NEV; J6#Z;

JSBP295;

```
V2; OR; JSP602; J9; EXIT;
```

2; ERASE; SETB36; J3;

5; SETB25; +; J3;

8; SET3; J9;

4; SET1; J9;

```
6:      SET2;
```

9; SETAVO; SET12; C7; -; CAB;

JP299;

ALGOL;

```
SET 30;      OUT;      EXIT 1;
```

```

P602V4;      {Finds identifier in Prompt Text Index and address of text};
(V0and V1 store identifiers);
V2=Q0/0/639;
V3=Q212/3/1;
V4=B 7003 7400 0000 0077;
V5P601; =Q13;
SET639; =M12;
V4P601; J96=Z;
V2; ZERO;

3; SET 32; OUT; SET 212;
MOM13; SHL-32; -; V3;
-Q15; =C15;
J1;

96; SET 4; EXIT1;
99; SET 10; EXIT1;
200; SET 5; EXIT1;
201; SET 11; EXIT 1;

1; E2M15; SHL+16; J4<Z; DUP;
MOM15; JS100; J2#Z;
MOM15N; JS100; J10=Z; ZERO;

2; ERASE;

4; M+I15; DC15; J1C15NZ;
M12M13; DUP; J200=Z; JS20;
J201; ZERO; SHLD+16; SHL+32;
V2; OR; REV; SHL+16; J3;

10; ZERO; =V4P601;
E2M15; DUP; =V3P601;
MOM15; =V0; MOM15N; =V1;
PERM; ERASE; ERASE; J99=Z; EXIT 2;

100; REV; DUP; SET 8; =RC14;

101; ZERO; SHLD+6; SET B36;
MAX; SIGN; SHL-42;
OR; DC14; J101C14NZ;
PERM; NEV; AND; VR;

21; EXIT 1;

20; DUP; V4; AND; J21#Z; EXIT 2;

ALGOL;

```

```
end print;
```

/...../...../...../...../...../..... 5./...../...../...../

procedure algoedit(linelimt, id, od, failure);

value

linelimt,

id,

od;

integer

linelimt,

id,

od;

label

failure;

comment This procedure edits one Algol 60 program when it is called.

The meaning of the parameters is:-

'line limit' - the maximum number of basic symbols to be output on one line

'id' - the input device number

'od' - the output device number

'failure' - the procedure jumps to this label if a failure occurs while editing is in process;

begin

comment 'algol edit' uses arrays for the following purposes:-

'n tabs' - the elements of this array are used to remember the number of tabs which must precede the start of each statement and declaration of every block

'disc buffer' - this array is used as a buffer if the Algol program is read from the disc

'buffer' - this array is used as a buffer to hold the symbols which will be output on the next line

's' - this array is used as a temporary store when a line must be split because it is too long

'spa', 'spb' - these arrays are used to specify the number of spaces which are to be output before and after each different basic symbol;

integer array

ntabs[1 : 25],

buffer,

s[0 : 150],

discbuffer[0 : if id = 120 then 640 else 1],

spa,

spb[0 : 255];

comment At any point in the Algol program being edited, these integer variables have the following values:-

- 'b ctr', 'e ctr' - the number of begins and ends that have occurred so far
- 'bs' - the current basic symbol
- 'depth' - the current nested block depth, ie. 'b ctr' - 'e ctr'
- 'i' - this is used as the controlled variable in a for statement
- 'lc' - the next symbol to be output will be put in 'buffer[lc]'
- 'line number' - the value of this variable is the number of lines which are to be output before the next gap
- 'start of string' - this variable is used in the procedures 'read string' and 'copy string'. Its value indicates the start of the current string in the output buffer and is needed if the string is too long to be put on one line
- 'tabs' - the number of tab symbols which must start the next line to be output
- 'tabspace' - the number of space symbols equivalent to one tab symbol;

integer

bctr,
bs,
depth,
ectr,
i,
lc,
linenumber,
startofstring,
tabs,
tabspace;

comment Each one of these variables represents an Algol basic symbol and has
an appropriate constant value;

integer

capitala,
and,
array,
becomes,
begin,
boolean,
colon,
comma,
comment,
divide,
do,
else,
end,
equals,
eqv,
false,
for,
goto,
greaterthan,
gtequal,
if,
imp,
intdiv,
integer,
label,
lrbracket,
lsqbracket,
lstrbracket,
lessthan,
ltequal,
minus,
multiply,
newline,
nine,
not,
notequal,
or,
own,
plus,
procedure,
real,
rrbracket,
rsqbracket,
rstrbracket,
semicolon,
space,
step,
string,
subscriptten,
switch,
tab,
then,
true,
until.
value,
while,
zero,
smallz;

comment Each one of these variables represents a KDF9 pseudo basic symbol and has the appropriate constant value;

integer

algol,
endmessage,
exit,
kdf9,
library,
segment,
tabdummy;

comment A list of the procedures in algol edit.

read symbol
out line (integer value od, integer array buffer, integer value lc)
nbs
boolean letter or digit
identifier or label
scan (integer value symbol 1, integer value symbol 2)
next line
comment statement
out ! (integer value char)
out (integer value char)
clear full line (integer value symbol)
specifications or declarations (boolean value declarations)
proc declaration
fail (integer value n)
expression (integer value symbol)
for variable and list
if clause
statement
possible label(boolean value inserting a dummy statement is possible)
copy string
read string
copy square brackets
copy round brackets
block (boolean value inner)
call library
code body
;

ALGOL;

```

procedure nbs;

    comment    'nbs' assigns the next non-printing symbol of the Algol program
                being edited to the variable 'bs';

    begin
label17 :;
    readsymbol;
    if bs = space or bs = newline or bs = tab then
        goto label17;
    end nbs;

boolean procedure letterordigit;
    letterordigit := (bs > capitala and bs < smallz) or (bs > zero and bs < nine);

procedure identifierorlabel;

    comment    This procedure copies successive symbols of the Algol program which
                form either an identifier or label;

    begin
    if not letterordigit then
        fail(105);
label18 :;
    out(bs);
    nbs;
    if letterordigit then
        goto label18;
    end identifier or label;

procedure scan(symbol1, symbol2);
    value
        symbol1,
        symbol2;
    integer
        symbol1,
        symbol2;

    comment    'scan' copies successive non-printing symbols and bracketed elements
                of the Algol program. It inserts spaces where appropriate and stops
                when the current basic symbol is either 'symbol1' or 'symbol2';

    begin
label2 :;
    if bs = lrbracket then
        begin
            copyroundbrackets;
            goto label2
        end;
    if bs = lsqbracket then
        begin
            copysquarebrackets;
            goto label2
        end;
    out(bs);
    if bs ≠ symbol1 and bs ≠ symbol2 then
        begin
            nbs;
            goto label2;
        end
    end scan;

```

procedure nextline;

comment 'next line' outputs the next line of the edited Algol program and
stores in 'buffer' the tab symbols at the beginning of the next line;

begin

integer

1,

j;

if linenumber = 0 then

begin

if od = 10 then

begin

outline(od, buffer, lc - 1);

gap(od, 50);

end

else

begin

buffer[lc] := newline;

outline(od, buffer, lc);

end;

linenumber := 31;

end

else

begin

linenumber := linenumber - 1;

buffer[lc] := newline;

outline(od, buffer, lc);

end;

lc := tabspace x tabs;

for i := 1 step tabspace until lc do

begin

buffer[i] := tab;

for j := i + 1 step 1 until i + tabspace - 1 do

buffer[j] := tabdummy;

end for i;

lc := lc + 1;

end nextline;

/...../...../..... /...../...../...../..... 14...../...../...../...../

procedure out(char);

value

char;

integer

char;

comment 'out' inserts the symbol 'char' into the output buffer. If necessary 'out' also puts a space before and/or after 'char'. 'out' also checks to see if the buffer is full, if so it is emptied;

begin

if buffer[lc - 1] = subscript then then

begin

if char = plus or char = minus then

begin

out1(char);

nbs;

out1(bs);

goto label17

end

end;

if spb[char] ≠ 0 and buffer[lc - 1] ≠ space then

out1(space);

if (char = comma or char = semicolon) and buffer[lc - 1] = space then

lc := lc - 1;

out1(char);

if spa[char] ≠ 0 then

out1(space);

label17 ;;

if lc > linelimit + 3 then

fail(106);

if lc ≥ linelimit then

clearfullline(space);

end out character;

procedure clearfullline(symbol);

value

symbol;

integer

symbol;

comment clear full line` is called when an edited line is too long to be output on a single line. It looks for the latest occurrence of the symbol specified by the parameter 'symbol', and splits the line at this point. It outputs the first part of the line and puts the remaining characters at the beginning of the next line. The procedure fails if it is unable to find a point at which the line can be split;

begin

integer

j,

k;

j := lc + 1;

for k := 1 step 1 until linelimit - tabspace * (tabs - 1) + 1 do

begin

if buffer[j] = symbol then

goto label4;

s[k] := buffer[j];

j := j - 1;

end;

fail(100);

label4 ;;

lc := j;

if symbol = semicolon then

out1(semicolon);

tabs := tabs + 1;

nextline;

lc := lc + 1;

for j := 1 step 1 until k - 1 do

buffer[lc + j] := s[k - j];

lc := lc + k;

tabs := tabs - 1;

end clear full line;

```
procedure specifications or declarations {declarations};
```

```
value . . .
      declarations;
```

```
boolean
    declarations;
```

comment If the parameter of 'specifications or declarations' is false, then this procedure edits the value and specification part of a procedure declaration. If the parameter is true, then the procedure edits a list of declarations separated by semicolons;

begin

```
label3 :;
```

if bs = procedure and declarations then

```
begin
procedcl aration;
```

```
goto label3;
```

end

```

else if bs = switch and declarations then

```

```
begin
scan(becomes, becomes);
```

nòs

end

```
else if bs = library then
```

```
begin
calllibrary;
```

```
goto label3
```

end

```
else if bs = comment then
```

```
begin
commentstatement;
```

```
goto label3;
```

e n d

```

else if bs = real or bs = integer or bs = boolean or bs = array or bs = switch or bs = label or bs =
string or bs = own or bs = value or bs = procedure then

```

```
begin
out (hs );
```

nbs ;

```
goto label3;
```

end;

```

if lc ≠ tabspace x tabs + 1 then

```

```
begin
  tabs := tabs + 1;
```

```
next line;
```

label 114 :;

```
scan(comma, semicolon);
```

```

if bs = semicolon then
    tabs := tabs - 1;

```

```
nextline;
```

if bs = comma then

begin

nbs ;

goto label14;

end;

nbs ;

```
goto label3;
```

end;

end specifications or declarations;

procedure procdeclaration;

comment 'proc declaration' edits a procedure declaration. The call of
statement must be extended if it is necessary to take account of
procedures with code bodies;

begin
scan(semicolon, semicolon);
tabs := tabs + 1;
nextline;
nbs;
specificationsordeclarations(false);
if bs = segment then
 scan(semicolon, semicolon)
else
 begin
 if bs = kdf9 then
 codebody
 else
 statement;
 if bs = semicolon then
 out(bs)
 else
 fail(107);
 end;
tabs := ntabs[depth];
nextline;
nextline;
nbs;
end proc declaration;

procedure fail(n);

value

n;

integer

n;

comment

'fail' outputs the current line and a brief failure message.

It then looks for the end of the program and exits to the label

'failure'.

The procedures in which the various failure numbers are generated are :-

100 clear full line

101 read string

102 copy square brackets

103 copy round brackets

104 block

105 identifier or label

106 out

107 proc declaration

108 call library

109 read string

110 block

111 code body

112 code body

113 comment statement

114 read symbol

114 for variable and list

117 if clause

;

begin

lc :=

if lc > linelimit then

linelimit

else

lc;

nextline;

print([fail], n);

label6 ;;

readsymbol;

if bs = begin then

bctr := bctr + 1

else if bs = end then

ectr := ectr + 1;

if bctr = ectr then

goto failure

else

goto label6;

end fail;

/...../...../...../...../...../...../.. 19../...../...../...../

procedure expression(symbol);

value

symbol;

integer

symbol;

comment This procedure edits a conditional or simple expression. It stops when the current basic symbol is end or 'comma' or step or while or 'symbol';

begin

if bs = if then

begin

tabs := tabs + 1;

nextline;

label19 ;;

ifclause;

expression(else);

tabs := tabs - 1;

nextline;

out1(else);

nbs;

if bs = if then

begin

out1(space);

goto label19

end;

tabs := tabs + 1;

nextline;

expression(symbol);

tabs := tabs - 2

end

else

begin

label20 ;;

if bs = lrbracket then

copyroundbrackets

else if bs = lsqbracket then

copysquarebrackets;

if bs = end or bs = comma or bs = step or bs = while or bs = symbol then

else

begin

out(bs);

nbs;

goto label20

end;

end;

end expression;

end if clause;

procedure statement;

comment statement edits any unlabelled statement;

begin

label1 ::

if letterordigit then

begin

possiblelabel(false);

goto label1

end;

if bs = if then

begin

ifclause;

goto label1

end;

if bs = for then

begin

forvariableandlist;

goto label1

end;

if bs = begin then

block(false);

label22 ::

if bs = lbracket then

copyroundbrackets

else if bs = lsqbracket then

copysquarebrackets

else if bs = if then

expression(semicolon)

else if bs = else then

begin

tabs := tabs - 1;

nextline;

out1(else);

nbs;

if bs = if then

out1(space)

else

begin

tabs := tabs + 1;

nextline;

end;

goto label1

end;

if bs ≠ semicolon and bs ≠ end then

begin

out(bs);

nbs;

goto label22

end

end statement;

procedure possiblelabel(insertingadummystatementispossible);

value

insertingadummystatementispossible;

boolean

insertingadummystatementispossible;

comment

'possible label' is called at the beginning of a statement if the statement starts with a letter or digit. 'possible label' looks to see if this identifier or integer is followed by a colon: if it is then the statement is labelled, the label is shifted half a tab to the left and put on a line by itself;

begin

integer

i,

di;

identifierorlabel;

if bs = colon then

begin

if tabs $\neq$ 0 then

begin

di := (tabspace + 1) + 2;

lc := lc - di;

for i := tabspace $\times$ tabs + 1 - di step 1 until lc - 1 do

buffer[i] := buffer[i + di];

for i := tabspace $\times$ (tabs - 1) + 1 step 1 until tabspace $\times$ tabs - di do

buffer[i] := space;

end;

out(colon);

nbs;

if bs $\neq$ semicolon then

begin

if insertingadummystatementispossible then

begin

out(semicolon);

nextline

end

end;

end;

end possible label;

procedure copystring;

comment The two procedures 'copy string' and 'read string' edit a string
(including nested strings). Editing characters are also copied
except any tab symbols which occur immediately after a newline symbol;

begin
if buffer[lc - 1] ≠ space then
 out1(space);
startofstring := lc;
readstring;
end copy string;

procedure readstring;

comment The two procedures 'copy string' and 'read string' edit a string
(including nested strings). Editing characters are also copied
except any tab symbols which occur immediately after a newline symbol;

begin
integer
 1;
if bs ≠ lstrbracket then
 fail(101);
label8 ;;
 out1(bs);
 if lc > linelimit then
 begin
 lc := startofstring;
 tabs := tabs + 1;
 nextline;
 tabs := tabs - 1;
 if lc ≥ startofstring then
 fail(109);
 startofstring := lc;
 for i := startofstring step 1 until linelimit do
 out1(buffer[i]);
 end;
 readsymbol;
 if bs = lstrbracket then
 begin
 readstring;
 goto label8;
 end
 else if bs = newline then
 begin
 tabs := tabs + 1;
 nextline;
 tabs := tabs - 1;
 startofstring := lc;
 nbs;
 goto label8;
 end
 else if bs ≠ rstrbracket then
 goto label8;
end read string;


```

procedure block(inner);
  value
    inner;
  boolean
    inner;

  comment 'block' edits a block. If the parameter 'inner' is true then the
    block being edited is a statement of the enclosing block and its declarations
    and statements start with an extra tab. But if the value of 'inner' is
    false then the block to be edited is a part of a conditional
    or for statement and extra tabs are unnecessary.

    end comments are copied except that newline symbols are ignored
    and tab symbols are replaced by a space.

    Dummy statements which are not followed by end are put on
    a line by themselves;

  begin
    out(begin);
    bctr := bctr + 1;
    depth := depth + 1;
    ntabs[depth] := tabs := tabs + (if inner then 1 else 0);
    nextline;
    nbs;
    specificationsordeclarations(true);
label11 ;;
    if letterordigit then
      begin
        possiblelabel(true);
        goto label11;
      end;
    if bs = begin then
      block(true)
    else if bs = comment then
      begin
        commentstatement;
        goto label11;
      end
    else if bs = library then
      begin
        calllibrary;
        goto label11;
      end
    else
      statement;
      tabs := ntabs[depth];
      if bs = semicolon then
        begin
          out(semicolon);
          nbs;
          if bs # end then
            nextline;
          goto label11;
        end;

```

```

if bs # end then
    fail(104);
if inner then
    tabs := tabs - 1;
nextline;
out(end);
ectr := ectr + 1;
depth := depth - 1;
if depth = 0 then
    begin
        nextline;
        out(endmessage);
        nextline;
        if id = 120 then
            begin
                nbs;
                if bs # endmessage then
                    fail(110);
                end
            end
        end
    else
        begin
            label10 ;;
            readsymbol;
            if bs = newline then
                goto label10;
            if bs = tab then
                begin
                    out(space);
                    goto label10;
                end;
            if bs # end and bs # else and bs # semicolon then
                begin
                    out(bs);
                    goto label10;
                end;
            end
        end block;

```

procedure calllibrary;

comment 'call library' edits a library call by assuming that the
call is followed by a comment;

begin
nbs;
if bs $\neq$ comment then
 fail(108);
bs := library;
commentstatement;
out(comment);
label13 ;;
 if buffer[1c] $\neq$ semicolon then
 begin
 lc := lc + 1;
 goto label13
 end;
 lc := lc + 1;
 nextline;
 nextline;
end call library;

procedure codebody;

comment 'code body' edits a procedure body written in KDF9 User-code;

begin
integer
 1,
 J;
scan(semicolons, semicolons);
bs := newline;
label15 ;;
 if bs = newline then
 begin
 nextline;
 nbs;
 1 := space;
 if bs = 23 or bs = 27 or bs = 49 or bs = 53 then
 begin
 1 := bs;
 nbs;
 end;
 if bs $\leq$ nine then
 begin
 if 1 $\neq$ space then
 begin
 nextline;
 out1(1);
 end;
 end
 else
 begin
 out1(tab);
 for J := 1 step 1 until tabspace - 1 do
 out1(tabdummy);
 if 1 $\neq$ space then
 out1(1)
 end;
 end
 goto label15;
 end
 end

```

else if bs = library then
    begin
        nextline;
        out(library);
        nbs;
        if bs ≠ lrbracket then
            fail(111);
label16 :;
        nbs;
        if bs ≠ rrbracket then
            begin
                out(bs);
                goto label16
            end;
        l := lc;
        out(semicolon);
        nextline;
        out(lrbracket);
        buffer[1] := rrbracket;
        lc := l + 1;
        nbs;
        if bs ≠ semicolon then
            fail(112);
        out(bs);
        nextline;
        nbs;
        goto label15
    end
else if bs ≠ algol then
    begin
        out1(bs);
        if lc ≥ linelimit then
            clearfullline(semicolon);
            readsymbol;
            goto label15;
        end;
        if lc ≠ (tabs + 1) × tabspace + 1 then
            nextline
        else
            lc := tabs × tabspace + 1;
        out(algol);
        nbs;
        end code body;

```

comment The declarations in algol edit end here;

comment Assign a suitable value to each of the variables representing an

comment Assign a suitable value to each of the variables representing an
Algol basic symbol. This section of 'algol edit' is machine dependent;

```

capitala := 12;
and := 147;
array := 72;
becomes := 181;
begin := 140;
boolean := 67;
colon := 185;
comma := 166;
comment := 128;
divide := 161;
do := 214;
else := 165;
end := 156;
equals := 162;
eqv := 195;
false := 205;
for := 134;
goto := 136;
greaterthan := 194;
gtequal := 178;
if := 133;
imp := 179;
intdiv := 145;
integer := 66;
label := 121;
lrbracket := 132;
lsqbracket := 137;
lstrbracket := 141;
lessthan := 130;
ltequal := 146;
minus := 209;
multiply := 177;
newline := 160;
nine := 9;
not := 131;
notequal := 210;
or := 163;
own := 143;
plus := 193;
procedure := 80;
real := 65;
rrbracket := 148;
rsqbracket := 153;
rstrbracket := 157;
semicolon := 152;
space := 158;
step := 182;
string := 122;
subscriptten := 10;
switch := 88;
tab := 174;
then := 149;
true := 221;
until := 198;
value := 159;
while := 150;
zero := 0;
smallz := 63;

```

/...../...../...../...../...../...../.. 30../...../...../...../

comment Assign suitable values to the variables representing pseudo basic symbols;

algol := 192;
endmessage := 190;
exit := 240;
kdf9 := 176;
library := 208;
segment := 224;
tabdummy := 254;

comment Assign suitable values for the elements of 'spa' and 'spb' arrays.
This part of 'algol edit' is partly a matter of taste;

for i := 0 step 1 until 255 do

spb[i] := spa[i] := 0;

for i := plus,

minus,

multiply,

divide,

intdiv,

lessthan,

ltequal,

equals,

gtequal,

greaterthan,

notequal,

becomes,

and,

or,

not,

then,

else,

colon,

eqv,

imp,

step,

until,

while do

spb[i] := spa[i] := 1;

for i := real,

integer,

boolean,

procedure,

comment,

if,

for,

goto,

own,

end,

rstrbracket,

comma,

semicolon,

switch do

spa[i] := 1;

for i := do,

lstrbracket do

spb[i] := 1;

for i := kdf9,

library,

segment do

spa[i] := 1;

/...../...../...../...../...../...../.. 31../...../...../...../

```
comment  Assign the initial values to the global variables of 'algot edit';

bctr := depth := ectr := 0;
bs := - 1;
lc := 1;
linenumber := tabs := 0;
tabapace := 6;
if id = 120 then
    begin
        findprog(20, discbuffer);
        printtitle(od);
    end;
nextline;
start ;
nbs;
if bs ≠ begin then
    begin
        out(bs);
        goto start
    end;
nextline;
block(true);
end algoedit;
```

